Interface inefficiencies

Status: New  Start date: 03/25/2014
Priority: Normal  Due date:
Assignee:  % Done: 0%
Category: Estimated time: 0.00 hour
Target version: Spent time: 0.00 hour

Description
Interface needs to do updates more intelligently, as well as preloading of things such as fonts which will be used repeatedly. Currently, it is reloading textures from disk every time it does an update, whether it needs to or not.