Interface inefficiencies

03/25/2014 07:45 PM - Shaun Bond

Status: New
Priority: Normal
Assignee: 
Category: 
Target version: 
Start date: 03/25/2014
Due date: 
% Done: 0%
Estimated time: 0.00 hour
Spent time: 0.00 hour

Description
Interface needs to do updates more intelligently, as well as preloading of things such as fonts which will be used repeatedly. Currently, it is reloading textures from disk every time it does an update, whether it needs to or not.